



COASTAL SUBURBS, VILLAGES & TOWNSHIPS LOCALITY

**TABLES OF ASSESSMENT
&
MAPS**



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COASTAL SUBURBS, VILLAGES AND TOWNSHIPS LOCALITY – TABLE 1

DEVELOPMENT ACTIVITY	PLANNING AREAS								GUIDE TO THE APPLICABILITY OF CODES											
									OVERLAY		LAND USE CODES			GENERAL						
MATERIAL CHANGE OF USE	Rural	Rural Settlement	Residential 1	Residential 2	Tourist & Residential	Commercial	Community & Recreational Facilities	Conservation	Coastal Suburbs, Villages and Townships Locality Code	Planning Area Code	Acid Sulfate Soils	Cultural Heritage & Valuable Sites	Natural Hazards		Design & Siting of Advertising Devices	Filling & Excavation	Landscaping	Natural Areas and Scenic Amenity	Vehicle Parking & Access	Sustainable Development
Aircraft Landing Facility - Commercial	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Aquaculture	I	I	I	I	I	I	I	I	A	A	O	O	O	*Yes	A	A	A	*A	A	*A
Business Facilities – using an existing Building	I	I	I	I	I	S	I	I	AA	AA	OO	OO	OO	No	AA		AA	*A	A	*A
Business Facilities – not using an existing Building	I	I	I	I	I	C	I	I	A	A	O	O	O	No	A	A	A	*A	A	*A
Camping Ground	I	I	I	I	I	I	C	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Caravan Park	I	I	I	I	I	I	C	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Caretaker's Residence	C	C	I	I	I	C	I	I	A	A	O	O	O	Yes		A	A	*A	A	
Car Park	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes	A	A	A	*A	A	
Cemetery & Crematorium	I	I	I	I	I	I	I	I	A	A	O	O	O	No	A	A	A	*A	A	*A
Child Care Centre	I	I	I	I	I	C	C	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Display Facilities	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Educational Establishment	I	I	I	I	I	I	I	I	A	A	O	O	O	No	A	A	A	*A	A	*A
Extractive Industry	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes	A	A	A	*A	A	
Health Facility	I	I	I	I	I	I	I	I	A	A	O	O	O	No	A	A	A	*A	A	*A
Holiday Accommodation	I	I	I	I	I	I	I	I	A	A	O	O	O	**Yes	A	A	A	*A	A	*A
Home Activity	C	C	C	I	C	I	I	I	A	A	O	O	O	Yes	A		A	*A	A	
Home Based Business	C	C	C	I	C	I	I	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Home Industry	I	I	I	I	I	I	I	I	A	A	O	O	O	No		A	A	*A		
House	S	C	S	S	S	I	I	I	A	A	OO	OO	OO	Yes		AA	AA	*A	A	
Indoor Sports & Entertainment	I	I	I	I	I	I	I	I	A	A	O	O	O	No	A	A	A	*A	A	*A
Industry	I	I	I	I	I	I	I	I	A	A	O	O	O	No	A	A	A	*A	A	
Intensive Animal Husbandry	C	I	I	I	I	I	I	I	A	A	O	O	O	*Yes	A	A	A	*A	A	*A
Interpretive Facility	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes	A	A	A	*A	A	*A
Multi-Unit Housing	I	I	I	C	C	I	I	I	A	A	O	O	O	**Yes	A	A	A	*A	A	*A
Off Premises Advertising Device	I	I	I	I	I	I	I	I	A	A	O	O	O	No	A		A	*A		

NOTE: Self Assessable development converts to Code Assessable development if the development cannot comply in full with the applicable Acceptable Solutions in any relevant Code

KEY

E	Exempt
S	Self Assessable
C	Code Assessable
I	Impact Assessable
I	Impact Assessable (Inconsistent)
A	The Code is Applicable
*A	If the circumstances described in the Applicability of the Code are triggered, the Code applies
AA	The Code is applicable for all development EXCEPT Self Assessable development
O	Refer to the Overlay Maps for the Coastal Suburbs, Villages and Townships Locality. If the site is affected by an Overlay and if the circumstances described in the Applicability of the relevant Code are triggered, the Code for the Overlay applies
OO	The Code is applicable for all development EXCEPT Self Assessable development
*	See – Aquaculture & Intensive Animal Husbandry Code
**	See – Multi-Unit Housing/Holiday Accommodation/Retirement Facility Code

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									OVERLAY					LAND USE CODES		GENERAL						
MATERIAL CHANGE OF USE	Rural	Rural Settlement	Residential 1	Residential 2	Tourist & Residential	Commercial	Community & Recreational Facilities	Conservation	Coastal Suburbs, Villages and Townships Locality Code	Planning Area Code	Acid Sulfate Soils	Cultural Heritage & Valuable Sites	Natural Hazards			Design & Siting of Advertising Devices	Filling & Excavation	Landscaping	Natural Areas and Scenic Amenity	Vehicle Parking & Access	Sustainable Development	
DEFINED LAND USE																						
Outdoor Sport & Recreation	I	I	I	I	I	I	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Outstation/Seasonal Camp	I	I	I	I	I	I	I	I	A	A	O	O	O	No			A	A	*A	A		
Park & Open Space	E	E	E	E	E	E	E	E						No					*A			
Place of Assembly	I	I	I	I	I	C	C	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Primary Industry	S	I	I	I	I	I	I	I	AA	A	OO	OO	OO	Yes				AA	*A	A		
Private Forestry	C	I	I	I	I	I	I	I	A	A	O	O	O	Yes				A	*A	A		
Public Utilities & Facilities	C	C	C	C	C	C	C	C	A	A	O	O	O	No			A	A	*A	A	*A	
Restaurant – using an existing Building	I	I	I	I	I	C	I	I	A	A	O	O	O	No		A		A	*A	A	*A	
Restaurant – not using an existing Building	I	I	I	I	I	C	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Retirement Facility	I	I	I	I	C	C	C	I	A	A	O	O	O	**Yes		A	A	A	*A	A	*A	
Service Industry	I	I	I	I	I	I	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Service Station	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes		A	A	A	*A	A	*A	
Shopping Facility– using an existing Building	I	I	I	I	I	S	I	I	AA	AA	OO	OO	OO	No		AA		AA	*A	A	*A	
Shopping Facility– not using an existing Building	I	I	I	I	I	C	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Short Term Accommodation	I	I	I	I	C	I	I	I	A	A	O	O	O	Yes		A	A	A	*A	A	*A	
Special Residential Use	I	I	C	C	C	C	I	I	A	A	O	O	O	No			A	A	*A	A	*A	
Staff Quarters	I	I	I	I	I	I	I	I	A	A	O	O	O	No			A	A	*A	A	*A	
Tavern	I	I	I	I	I	I	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Telecommunication Facilities	C	C	C	C	C	C	C	C	A	A	O	O	O	Yes		A	A	A	*A	A		
Tourist Attraction	I	I	I	I	I	I	I	I	A	A	O	O	O	Yes		A	A	A	*A	A	*A	
Veterinary Facilities	I	I	I	I	I	C	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	
Other-Undefined (Except Use for a Road)	I	I	I	I	I	I	I	I	A	A	O	O	O	No		A	A	A	*A	A	*A	

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**	See – Multi-Unit Housing/Holiday Accommodation/Retirement Facility Code
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COASTAL SUBURBS, VILLAGES AND TOWNSHIPS LOCALITY – TABLE 2

DEVELOPMENT ACTIVITY	PLANNING AREAS								GUIDE TO DEVELOPMENT CODES												
									OVERLAY					GENERAL							
									Coastal Suburbs, Villages & Townships Locality Code	Planning Area	Acid Sulfate Soils	Cultural Heritage & Valuable Sites	Natural Hazards	Design & Siting of Advertising Devices	Filling & Excavation	Landscaping	Natural Areas and Scenic Amenity	Reconfiguring a Lot	Sustainable Development	Vegetation Management	
Reconfiguring a Lot – Within the Priority Infrastructure Area	C	C	C	C	C	C	C	C	I	A	A	O	O	O				*A	A		
Reconfiguring a Lot – Outside of the Priority Infrastructure Area	I	I	I	I	I	I	I	I	I	A	A	O	O	O				*A	A		
Operational Work Associated with Reconfiguring a Lot	C	C	C	C	C	C	C	C	C	A	A	O	O	O		A	A	*A	A		
Operational Work - Filling or Excavation not associated with a Material Change of Use	C	C	C	C	C	C	C	C	C	A	A	O	O	O		A		*A			
Operational Work - Engineering Works not associated with a Material Change of Use	C	C	C	C	C	C	C	C	C	A	A	O	O	O		A		*A			
Operational Work - Placing an Advertising Device on Premises not associated with a Material Change of Use	C	C	C	C	C	C	C	C	C	A	A				A			*A			
Operational Work – Vegetation Damage	S	S	S	S	S	S	S	S	S												A
Building Work other than Minor Building Work not associated with a Material Change of Use	E	E	E	E	E	E	E	E	C	A	A							*A			

KEY

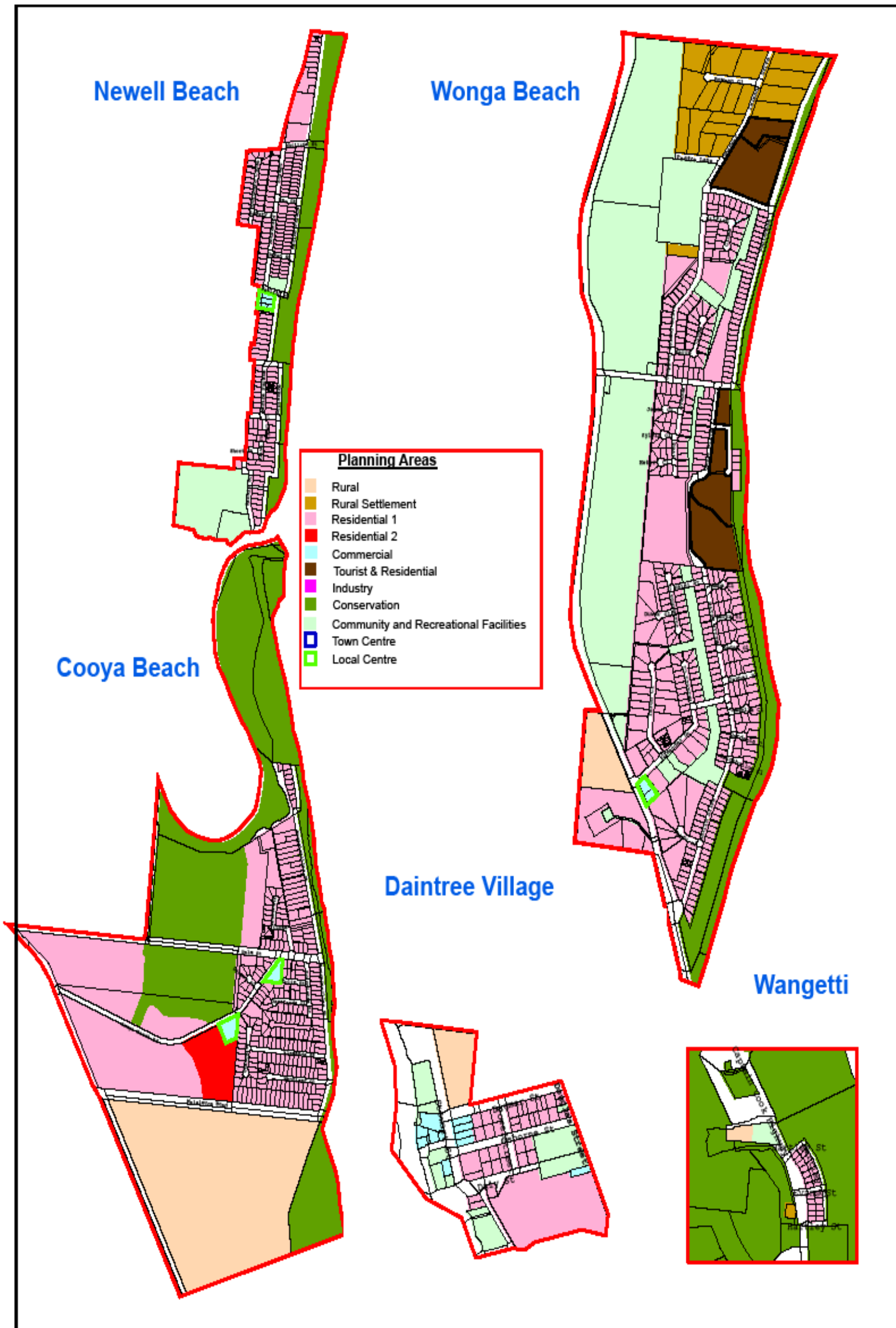
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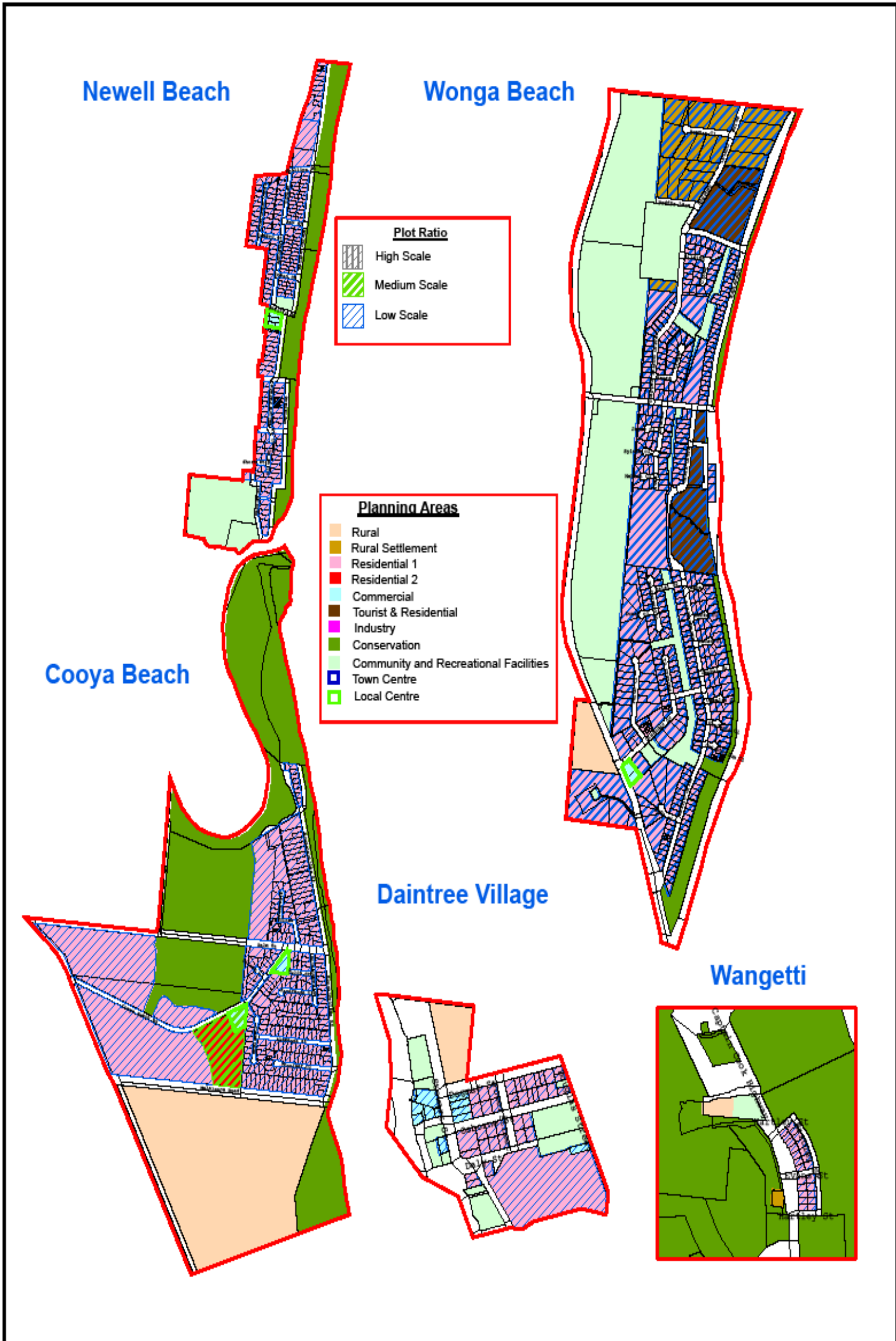
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Douglas Shire Council
 Planning Areas
 Coastal Suburbs, Villages & Townships Locality



Date: August 2006
 Author: GDK
 Map No. **C1**



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Douglas Shire Council
 Plot Ratio Designations
 Coastal Suburbs, Villages & Townships Locality



Date: August 2006
 Author: GOK
 Map No. C2

Newell Beach

Wonga Beach

Legend

Area below 20m AHD

Cooya Beach

Daintree Village

Wangetti

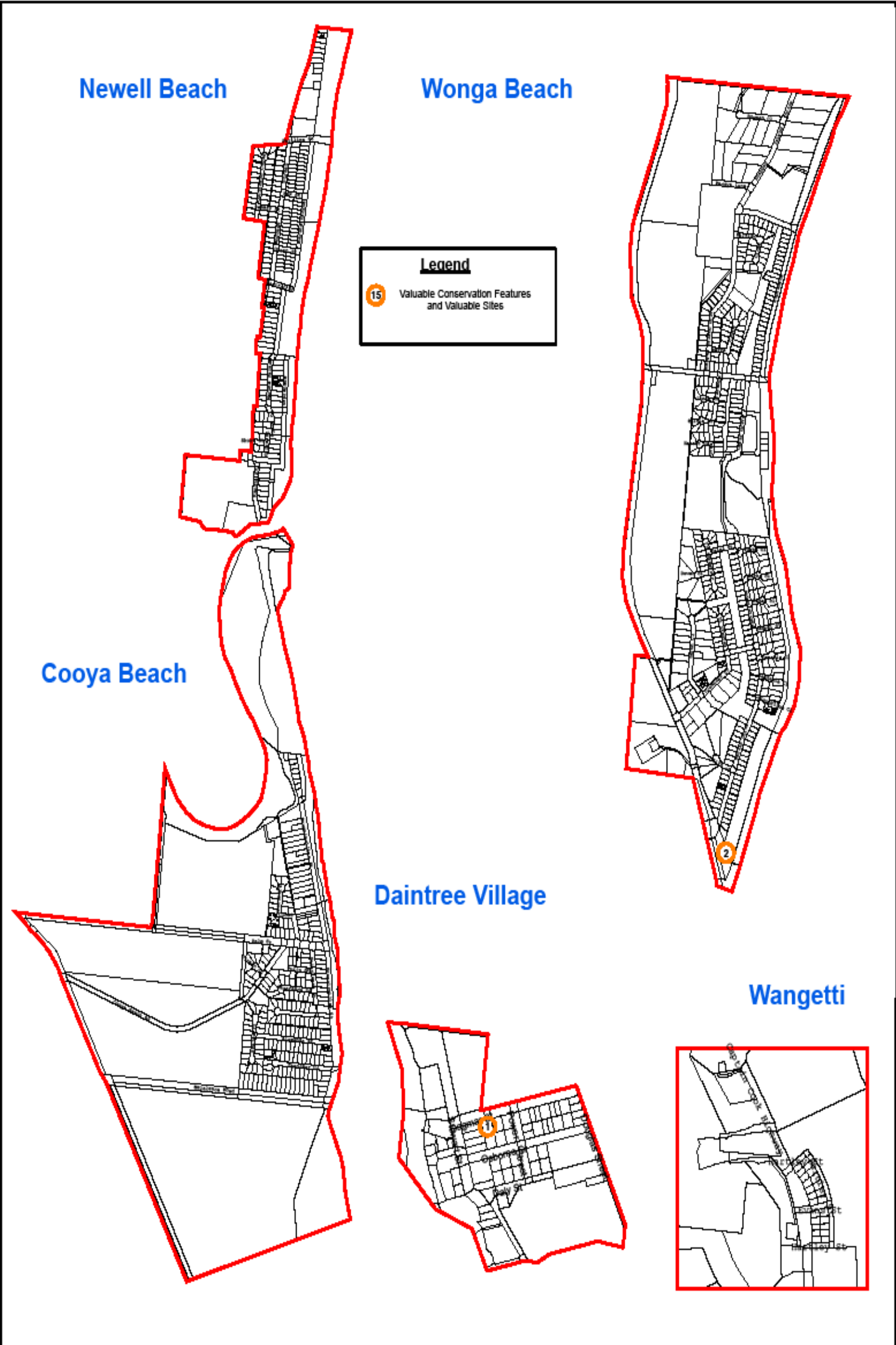
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Douglas Shire Council
Overlay - Acid Sulfate Soils
Coastal Suburbs, Villages & Townships Locality



Date: August 2006
Author: GOK
Map No. **C3**



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Douglas Shire Council
 Overlay - Cultural Heritage & Valuable Sites
 Coastal Suburbs, Villages & Townships Locality



Date: August 2006
 Author: GDK
 Map No. **C4**

Newell Beach

Wonga Beach

Cooya Beach

Daintree Village

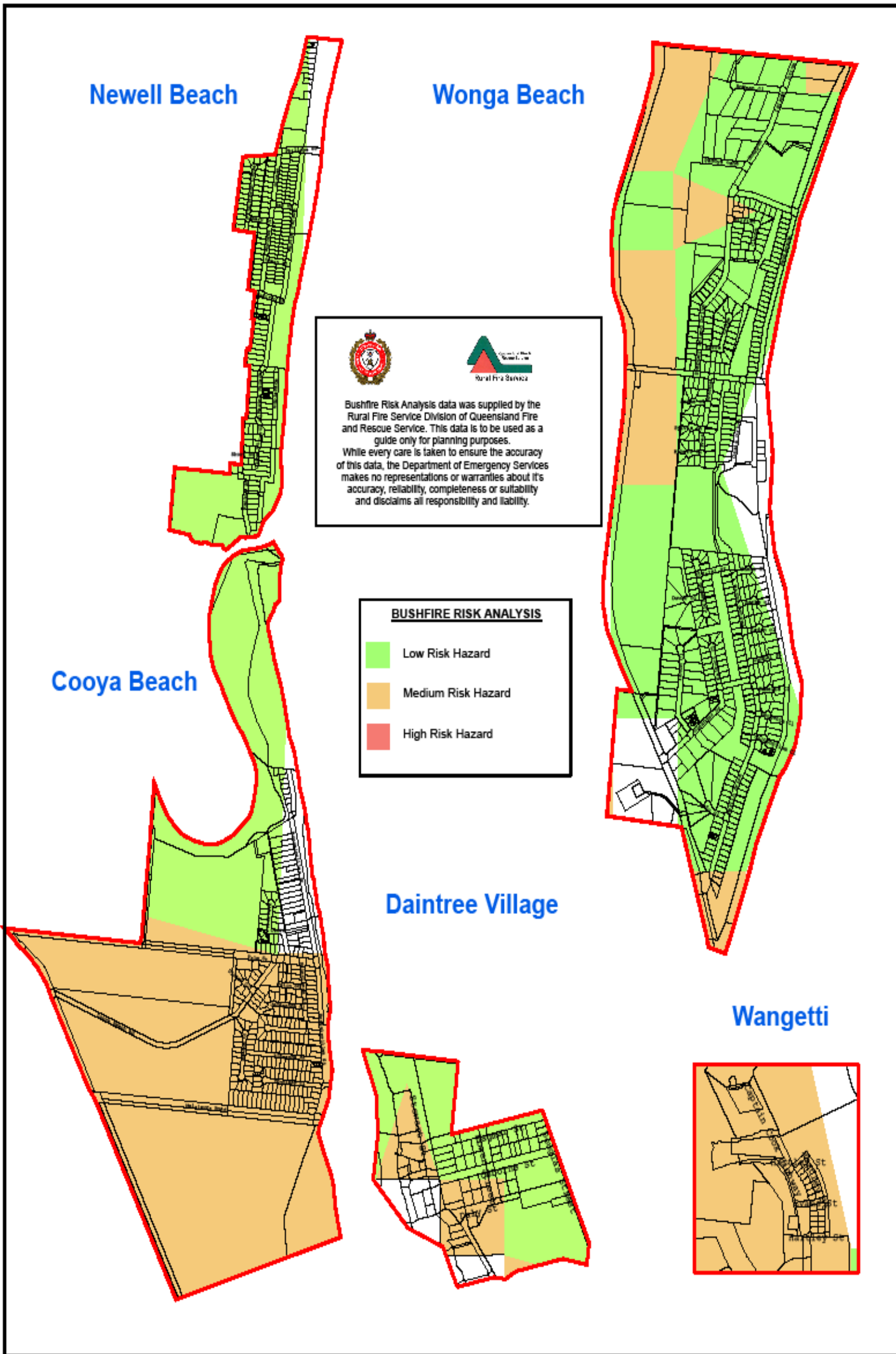
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Bushfire Risk Analysis data was supplied by the Rural Fire Service Division of Queensland Fire and Rescue Service. This data is to be used as a guide only for planning purposes. While every care is taken to ensure the accuracy of this data, the Department of Emergency Services makes no representations or warranties about its accuracy, reliability, completeness or suitability and disclaims all responsibility and liability.

BUSHFIRE RISK ANALYSIS

- Low Risk Hazard
- Medium Risk Hazard
- High Risk Hazard



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Douglas Shire Council
 Overlay - Natural Hazards
 Coastal Suburbs, Villages & Townships Locality



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