

6.2. PORT DOUGLAS SPLASH PARK AND WATER PRECINCT

COUNCILLOR: Cr Abigail Noli

NOTICE OF MOTION:

I hereby give Notice of my intention to move the following Motion at the Council meeting scheduled for Tuesday 30 November 2021:-

“That Council;

- 1. Consults with the community for the location of the Port Douglas Splash Park and Water Precinct.**
- 2. The final location of the precinct is decided by council resolution.**
- 3. A business case and cost benefit analysis are conducted on the proposed 50m lap pool and an alternative lagoon style pool.**
- 4. The business case and cost benefit analysis, for both options, are brought to a council meeting to be publicly discussed and noted.”**

BACKGROUND:

During the October Ordinary Council Meeting it was noted that the design of a pool, splash park and water precinct was in the final stages of tender.

The question was put by a Councillor as to when the public will have an opportunity to decide upon the location of such an important, costly and resource intensive infrastructure asset. The answer was taken on notice and subsequently was never answered.

It should be noted that in former councils, the community has always been given the opportunity to address their opinion as to the location of such an important decision. A few weeks ago, Council released a media statement saying that ‘the location has been decided’. This declaration has had no input nor consultation from either the community or Councillors.

The second part of this Notice of Motion deals with the question of 50m pool or ‘lagoon style’ swimming area.

Research and community consultation for over 10 years demonstrates that the community wants, needs and this area deserves, a unique, tropical lagoon not a rectangular concrete pool which duplicates pools found anywhere in the world.

This decision is too important to get wrong as this will forever be an ongoing cost, probably an operational loss and in the wrong location an eyesore and detriment to the amenity of Port Douglas.

ATTACHMENTS:

Nil